









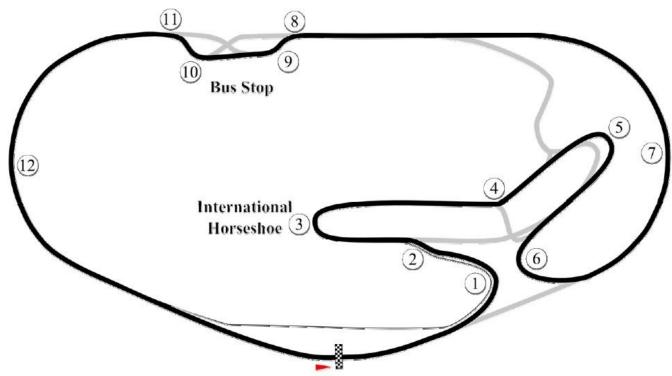


The Optima Batteries ChumpCar World Series Proudly Presents

"The 14 Hours of Daytona"

14 Hours on the ROVAL at Daytona International Speedway
(Daytona Beach, FL)
26 May, 2013

ChumpCar will be holding a single-day, 14-hour endurance race - without any breaks on the DIS oval + road course... the ROVAL.

























PLEASE NOTE! Daytona International Speedway has
REQUIRED that all drivers in this event have prior road
racing experience. That's wheel-to-wheel ROAD RACING
experience -- not tractor pulls or fairground demo-derbies or
lawn-tractor racing. We're talking FIA, ChumpCar, SCCA,
NASA, Barber, LeMons, or with some other recognized sanctioning
body.

"Daytona" Saturday Schedule:

Saturday: 12:00 noon Gates open

12:00pm - 6:00pm Registration

12:00pm - 6:00pm Safety, Tech Inspection 12:00pm - 6:00pm Driver's Gear Inspection

Garages are available for ChumpCar teams. They are available on a first come - first served basis for \$100 each. **NO FUEL IS TO BE STORED IN THE GARAGES!** Fuel must be stored in the Cold Pit or with your transporter.

Teams MUST bring their cars to the track with headlights and taillights installed and operational. Teams may aim headlights Saturday night (after dark). There will not be any Sunday Tech Inspection... so make sure you're here on time!

<u>Teams must print all Safety & Tech Inspection forms before arrival and fill-out all forms before entering the tech line.</u>























"Daytona" Sunday Schedule:

Sunday: 6:00am Gates open

7:00am – 7:30am Drivers meeting
7:50am Cars to grid
8:00am Start race
10:00pm Checkered flag
10:30pm Awards ceremony

Monday: All teams must vacate the track by 11am!

Daytona International Speedway Supplemental Rules:

Driving and Track Supplemental Rules:

- SR1 We will be using the "bus stop" chicane on the back straight. The chicane will be identified by cones.
- SR2 Any car(s) that runs through the cones and bypasses the chicane will be assessed a penalty.
- SR3 <u>Pit Lane Speed Limit is 35mph.</u> (That's about 2,000 RPM in second gear for most cars.) The speed limit shall be in effect for the entire length of the outer pit wall.























Pit, Paddock and Garage Supplemental Rules:

- SRPP1 Pit lane spaces will be assigned. You will be sharing a spot with another team.
- SRPP2 No crew members are allowed over the wall until the team car has come to a complete stop in the pit box.
- SRPP3 The Hot Pit Lane will be the exclusive fueling area. Fueling of race cars shall be completed by use of 5-gallon plastic jugs and funnels, hoses or other fueling adapters as specified in the BCR. Jugs must have sealable lids/caps. Metal fuel drums or other fuel containers and caddies with manual pumps (no electric pumps) and hose lines are allowed to re-fill plastic jugs but are not allowed for re-fueling race cars. All fuel storage must be maintained on the "cold" side of the pit wall or kept within your transporter.
- SRPP4 All teams shall have one (1) fully-charged 10LB ABC fire extinguisher in their pit area. All teams shall have one (1) 10LB bag of kitty litter or other reasonable absorbitant for oil leaks and/or fuel spillage in their pit area. Having a broom handy is also be advisable.
- SRPP5 Drivers may remain in the car during fueling and driver changes may also be completed. All engines and electrical kill switches must be off during fueling. NO WORK ON ANY CAR SHALL BE COMPLETED DURING REFUELING.
- SRPP6 All work and/or repairs that can be made to your race cars in less than thirty (30) minutes may be executed in the Pit Lane; all repairs requiring more than 30 minutes time must be completed in the Garage Area. A penalty of 1 lap for every five (5) minutes of work in the pit lane that exceeds 30 minutes shall be levied.
- SRPP7 All team members over the wall must wear a fireproof driver's suit, gloves and full-face helmet. A balaclava and goggles are acceptable in lieu of a helmet.
- SRPP8 Electric, propane or kerosene heaters within the "cold" side of the pit wall are allowed provided all heating elements or flame sources are directed away from any flammable material and are kept a minimum of 20' from any fuel storage. No open flame stoves or BBQs are allowed in the cold pits.
- SRPP9 All cars, used or junk parts too big for a normal trash can, empty fuel drums and anything else you brought with you must be taken out with you. If you leave it behind, we'll track you down... and it won't be pretty.





















Lighting: We will be running under 20% lighting (think Rolex 24). Pit road will be fully lit as will the garage. There may be minimal paddock area lighting however. Be advised that ambient lighting may not be sufficient for mechanical repairs in the paddock. Therefore, teams are advised to consider alternate power and lighting sources. Teams are also advised to consider outfitting all team members with a good flashlight. The use of EZ-ups on the "cold" side of the pit wall are also recommended for keeping out weather and hanging all light fixtures. **Teams may not set up on pit lane until 5pm Saturday night!**

Pit Passes - Spectators and Guests: <u>Teams are advised that any and all team</u> <u>members, family, guests who desire event access MUST purchase a Pit Pass through</u> ChumpCar!

Overnight Camping: RV camping with 50 amp hookups is available on Saturday and Sunday night for \$70 total. All vehicles must vacate the track grounds Monday by 11am.

Hotel: TBA

Barbecues: BBQ's are allowed in the transporter parking area and thirty feet (30') outside the cold pit area, provided all BBQ's are supervised at all times, a fire extinguisher is within 15' of the open flame, and all open flames are (at a minimum) 20' from all race cars, fuel storage or other flammable sources.

Concessions: The food concession stand will be open for the event.

Weather: We're racing, regardless of the weather (remember last year??).

The Supplemental Rules May Be Updated Without Notice. Teams Are Advised To Check Them With Regularity And Print A Copy For Reference Prior To Coming To The Event.









