

ChumpCar Proudly Presents

"Chump-Draft'n at VIR"

10 Hours on the South Course at VIR
(Alton, VA)
30 March 2013

ChumpCar will be holding a single-day, 10-hour endurance race on the south course at VIR. Two driver minimum!



P.O. Box 1541 Morgan Hill, CA 95038 www.chumpcar.com info@chumpcar.com



Friday Schedule:

Friday: 12:00pm Gates open

12:00pm – 6:00pm Registration

12:00pm – 6:00pm Safety, Tech Inspection 12:00pm – 6:00pm Driver's Gear Inspection

5:00pm – 6:00pm Driver's School

Teams MUST bring their cars to the track with headlights and taillights installed and operational. Teams may aim headlights Friday night (after dark). There will not be any Saturday Tech Inspection... so make sure you're here on time!

<u>Teams must print all Safety & Tech Inspection forms before arrival and fill-out all forms before entering the tech line.</u>

Saturday Schedule:

Saturday: 6:00am Gates Open

7:00am – 7:20am Drivers Meeting 7:50am Cars to Grid

8:00am Parade Laps and Start Race

6:00pm Checker Flag

6:05pm Post-race Inspection / Awards Ceremony

Sunday: No on-track event activity on Sunday

VIR Supplemental Rules:

Driving and Track Supplemental Rules:

SR1 – <u>Pit Lane Speed Limit is 35mph</u>. (That's about 2,000 RPM in second gear for most cars.) The speed limit shall be in effect for the entire length of the outer pit wall.

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Pit, Paddock and Garage Supplemental Rules:

SRPP1 – Pit lane spaces will be assigned.

SRPP2 – No crew members are allowed over the wall until the team car has come to a complete stop in the pit box.

SRPP3 – The Hot Pit Lane will be the exclusive fueling area. Fueling of race cars shall be completed by use of 5-gallon plastic jugs and funnels, hoses or other fueling adapters as specified in the BCR. Jugs must have sealable lids/caps. Metal fuel drums or other fuel containers and caddies with manual pumps (no electric pumps) and hose lines are allowed to re-fill plastic jugs but are not allowed for re-fueling race cars. All fuel storage must be maintained on the "cold" side of the pit wall or kept within your transporter.

SRPP4 – All teams shall have one (1) fully-charged 10LB ABC fire extinguisher in their pit area. All teams shall have one (1) 10LB bag of kitty litter or other reasonable absorbitant for oil leaks and/or fuel spillage in their pit area. Having a broom handy is also be advisable.

SRPP5 – Drivers may remain in the car during fueling and driver changes may also be completed. All engines and electrical kill switches must be off during fueling. NO WORK ON ANY CAR SHALL BE COMPLETED DURING REFUELING.

SRPP6 – All work and/or repairs that can be made to your race cars in under thirty (30) minutes may be executed in the Pit Lane; all repairs requiring more than 30 minutes time must be completed in the Garage Area. A penalty of 1 lap for every five (5) minutes of work in the pit lane that exceeds 30 minutes shall be levied.

SRPP7 – All team members over the wall must wear a fireproof driver's suit, gloves and full-face helmet. A balaclava and goggles are acceptable in lieu of a helmet.

SRPP8 – Electric, propane or kerosene heaters within the "cold" side of the pit wall are allowed provided all heating elements or flame sources are directed away from any flammable material and are kept a minimum of 20' from any fuel storage. No open flame stoves or BBQs are allowed in the cold pits.

SRPP9 – All cars, used or junk parts too big for a normal trash can, empty fuel drums and anything else you brought with you must be taken out with you. If you leave it behind, we'll track you down... and it won't be pretty.

Lighting: There will be no track lights on for this event. Your car will need headlights for this race! There may be minimal paddock area lighting however. Be advised that ambient lighting may not be sufficient for mechanical repairs in the paddock.

Therefore, teams are advised to consider alternate power and lighting sources.

Teams are also advised to consider outfitting all team members with a good flashlight. The use of EZ-ups on the "cold" side of the pit wall are also recommended for keeping out weather and hanging all lighting fixtures.



Pit Passes – Spectators and Guests: <u>Teams are advised that any and all team members, family, guests who desire event access MUST purchase a Pit Pass through ChumpCar!</u>

Overnight Camping: Self-contained RV camping in the paddock is allowed on Friday and Saturday night. All vehicles must vacate the track grounds Sunday.

Hotel: TBA.

Barbecues: BBQ's are allowed in the transporter parking area and thirty feet (30') outside the cold pit area, provided all BBQ's are supervised at all times, a fire extinguisher is within 15' of the open flame, and all open flames are (at a minimum) 20' from all race cars, fuel storage or other flammable sources.

Concessions: The food concession stand will be open for the event.

Weather: We're racing, regardless of the weather.

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Designated Charity: TBA

The Supplemental Rules May Be Updated Without Notice.

Teams Are Advised To Check Them With Regularity And
Print A Copy For Reference Prior To Coming To The Event.